



USER OPERATIONS GUIDE

UPDATED MARCH 2026



PRE-GAME

ROSTER SET-UP

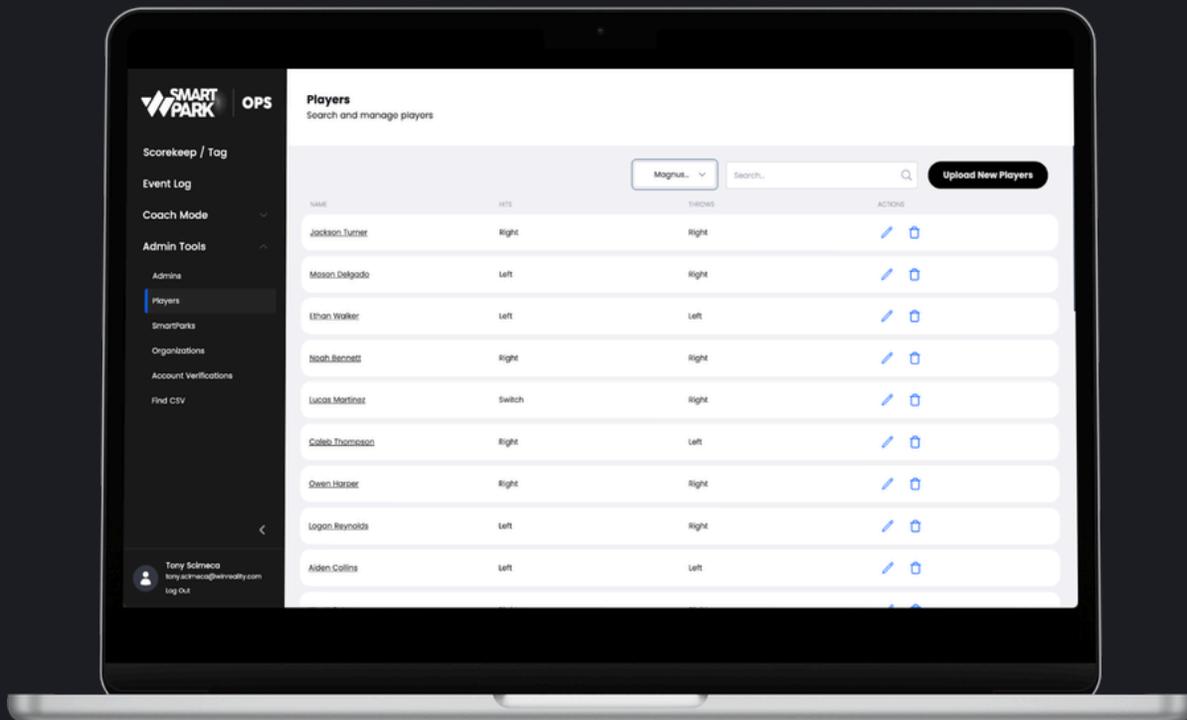
Set your game lineups to ensure scorekeeping is fast and accurate.

1. In **SmartParkOps.com** → Players, Upload New Players for each team.

- **Minimum fields:** First Name, Last Name, Handedness
- **During upload, choose to** create a new roster from the CSV or add players to an existing roster

2. **Save each team as its own roster** (home team, and each opponent team).

3. **Best practice:** Get opponent rosters before game day so you're not building them onsite.



PRE-GAME

CONFIGURE ABS STRIKE ZONE

Set up the ABS strike zone to match your players' age/size and desired generosity.

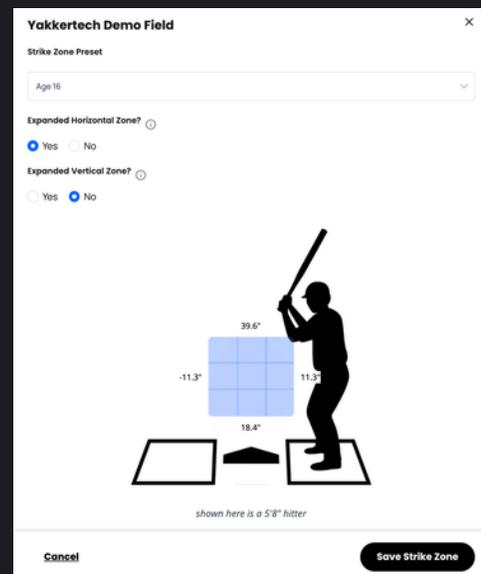
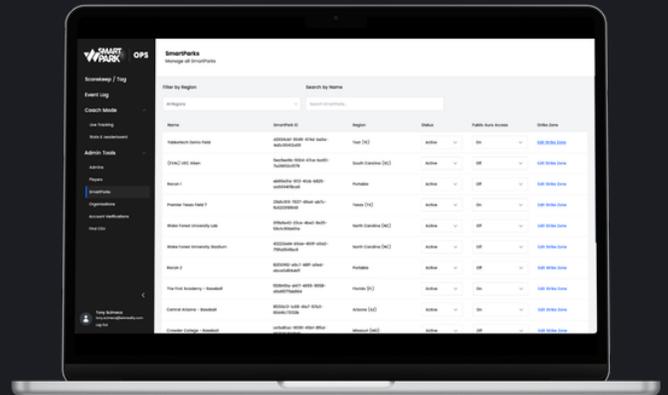
1. Go to **SmartPark** page → **Edit Strike Zone**.

2. Select an **Age Level preset** that best matches your players' **age + median height**.

- Use the **Median Height** shown on the page to guide selection.
- If players are smaller/larger than the median, **adjust the age level** (this only changes the zone preset).

3. **Optional:** Use the zone expansion toggles to make the zone more generous:

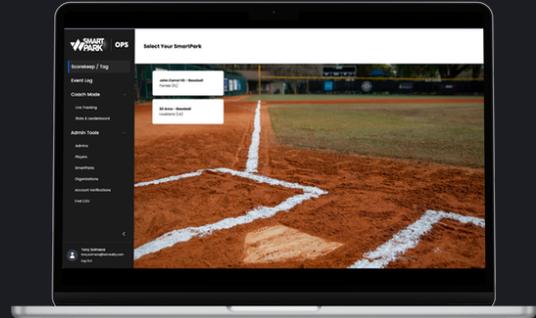
- Expands left/right by ~1 baseball diameter
- Expands top/bottom by ~1 baseball diameter
- Recommended for lower skill levels (more strikes helps pace of play)



PRE-GAME BUILD LINEUPS

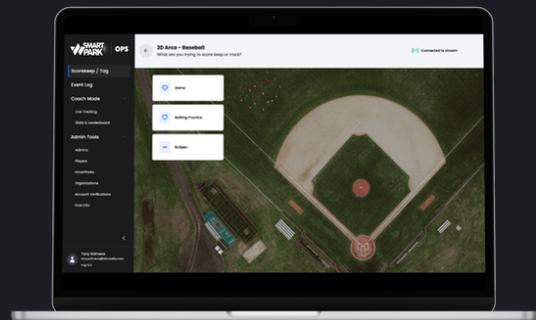
Build lineups for tagging and scorekeeping to ensure the system knows who's hitting/pitching so every pitch is attributed correctly.

1. Go to **Scorekeeping** → **Tagging**.



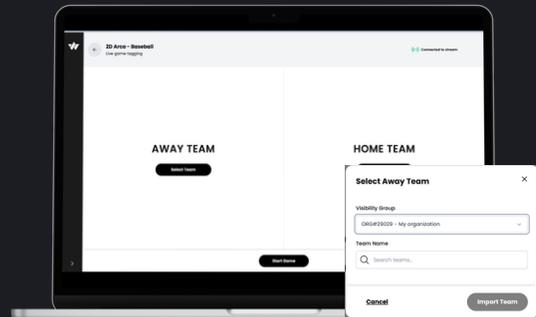
2. Select:

- **Field** (where your SmartPark is)
- **Game**
- Confirm **Home Team** and **Away Team**



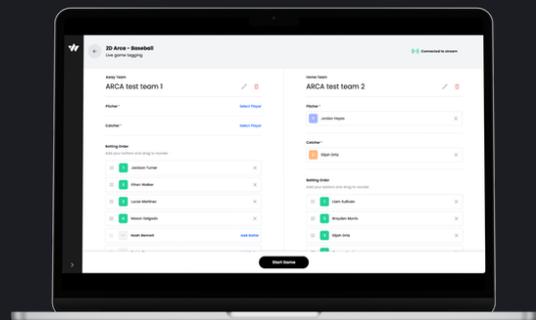
3. In team dropdowns, choose rosters from **My Organizations**:

- Select **Home roster**
- Select **Away roster**



4. Set:

- **Starting Pitcher**
- **Starting Catcher**
- **Batting lineup**
- Bench players can be tagged/subbed in later.
- Lineup is flexible: **no requirement for a full lineup** and **no max of 9**—use the number you need.



5. **Start** The Game



IN-GAME SCOREKEEPING

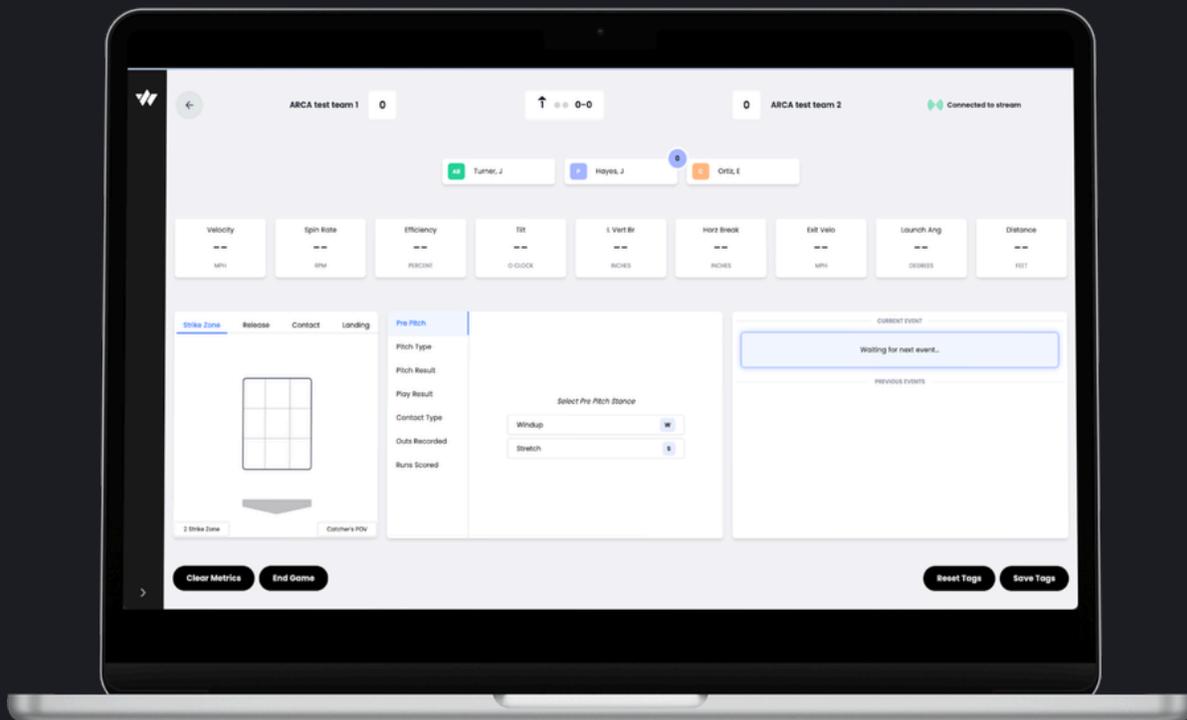
Scorekeeping captures the accurate game state and ensures the correct hitter/pitcher attribution on every pitch.

1. Use the **SmartParkOps scorekeeping UI to tag:**

- Umpire call on each pitch
- Count
- Runners on base
- Runs
- Play outcome (single/double/error/etc.)

2. **Most important rule:** On every pitch, confirm:

- **Current pitcher is correct**
- **Current hitter (at-bat) is correct**
- This is what ensures post-game data downloads map to the right players.



POST-GAME

END GAME + DATA DOWNLOAD

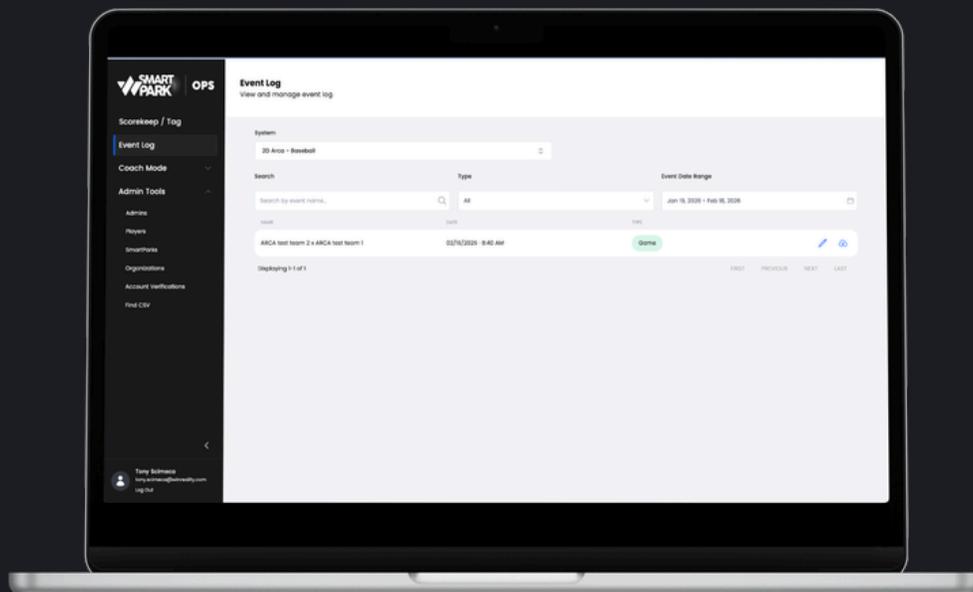
At the conclusion of the game, you have the option to download a clean game dataset for immediate access to analytics.

1. When the game ends, click **End Game** (top right).
 - This ensures the dataset contains only events from this game.

2. Go to **Event Log** and **Download CSV** for the game.

- CSV auto-appears after the game
- Includes **200+ columns** of pitch + hit metrics
- If players were tagged during at-bats, the CSV will include **who was pitching and hitting**

4. Use the CSV to build any analysis/views you need.





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